

From SPARQL to Rules (and back)

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Rules and SPARQL

Rules for the Semantic Web

From SPARQL to (LP style) rules ...

Basic Graph Patterns

GRAPH Patterns

UNION Patterns

OPTIONAL and Negation as failure

... and back

Use SPARQL as rules

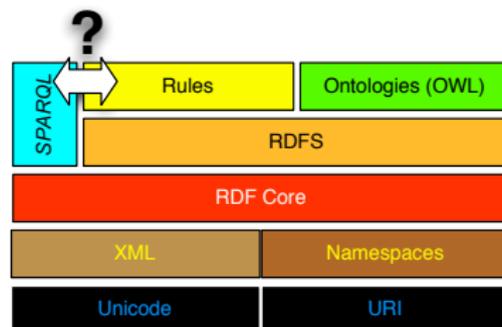
Mixing data and rules

Rules for/on the Web: Where are we?

- ▶ Several existing systems and rules languages on top of RDF/RDFS:
 - ▶ TRIPLE , N3/CWM, dlhex , SWI-Prolog's SW library
- ▶ RIF about to make those interoperable by providing a common exchange format
- ▶ How to combine SPARQL with (Logic Programming style) rules languages is unclear
- ▶ Rule languages are closely related to query languages: Datalog!
- ▶ BTW: How do we integrate with RDFS, OWL?

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Outline

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SPARQL and LP 1/2

- ▶ Starting point: SQL can (to a large extent) be encoded in LP with *negation as failure* (=Datalog^{not})

Example: Two tables containing adressbooks
myAddr(Name, Street, City, Telephone)
yourAddr(Name, Address)

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SELECT name FROM myAddr WHERE City = "Calgary"  
UNION  
SELECT name FROM yourAddresses
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answer1(Name) :- myAddr(Name, Street, "Calgary", Tel).  
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?- answer1(Name).
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- ▶ That was easy... Now what about SPARQL?
- ▶ OPTIONAL and UNION probably cause some trouble [Perez et al., 2006]!

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We start with Datalog with some additional assumptions:

- ▶ Prolog-like syntax
- ▶ We assume availability of built-in predicate `rdf [URL] (S,P,O)` to import RDF data.
- ▶ We do it by example here, find the formal stuff in the paper!

(Note: The example translations here are based on `dlvhex` (<http://con.fusion.at/dlvhex/>) syntax, similarly using e.g. SWI-Prolog's `rdf_db` module, see, <http://www.swi-prolog.org/packages/semweb.html>.)

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SPARQL and LP: Basic Graph Patterns

- ▶ We import all triples in a predicate `triple(Subj,Pred,Object,Graph)` which carries an additional argument for the dataset.
- ▶ For the import, we use the `rdf [URL] (S,P,O)` built-in.

“select persons and their names”

```
SELECT ?X ?Y
FROM <http://alice.org>
FROM <http://ex.org/bob>
WHERE { ?X a foaf:Person . ?X foaf:name ?Y . }
```

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triple(S,P,O,def) :- rdf["http://ex.org/bob"](S,P,O).
triple(S,P,O,def) :- rdf["http://alice.org"](S,P,O).
answer1(X,Y,def) :- triple(X,"rdf:type","foaf:Person",def),
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SPARQL and LP: GRAPH Patterns and NAMED graphs

“select creators of graphs and the persons they know”

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SELECT ?X ?Y
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FROM NAMED <alice.org>
FROM NAMED <ex.org/bob>
WHERE { ?G foaf:maker ?X .
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triple(S,P,O,def) :- rdf["alice.org"](S,P,O).
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For legibility we left out the http:// prefix

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SPARQL and LP: UNION Patterns 1/2

UNIONs are split of into several rules:

*“select Persons and their names **or** nicknames”*

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FROM ...
WHERE { { ?X foaf:name ?Y . }
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SPARQL and LP: UNION Patterns 2/2

What if variables of the of constituent patterns don't coincide?
Slightly different than in SQL!

We emulate this by special `null` values!

```
SELECT ?X ?Y ?Z
FROM ...
WHERE { { ?X foaf:name ?Y . }
        UNION { ?X foaf:nick ?Z .} }
```

Data:

<alice.org#me> foaf:name "Alice".

<ex.org/bob#me> foaf:name "Bob"; foaf:nick "Bobby".

Result:

?X	?Y	?Z
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SPARQL and LP: *OPTIONAL* Patterns 1/2

“select all persons and optionally their names”

```
SELECT *  
WHERE  
{  
  ?X a foaf:Person .  
  OPTIONAL {?X foaf:name ?N }  
}
```

OPTIONAL is similar to an OUTER JOIN in SQL, actually it is a combination of a **join** and **set difference**:

$\{P_1 \text{ OPTIONAL } \{P_2\}\}: M_1 \bowtie M_2 = (M_1 \bowtie M_2) \cup (M_1 \setminus M_2)$

where M_1 and M_2 are variable binding for P_1 and P_2 , resp.

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SPARQL and LP: OPT Patterns – First Try

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SELECT *  
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Recall: $(P_1 \text{ OPT } P_2): M_1 \bowtie M_2 = (M_1 \bowtie M_2) \cup (M_1 \setminus M_2)$

```
triple(S,P,0,def) :- ...  
answer1(X,N,def) :- triple(X,"rdf:type","foaf:Person",def),  
                    triple(X,"foaf:name",N,def).  
answer1(X,null,def) :- triple(X,"rdf:type","foaf:Person",def),  
                      not answer2(X).  
answer2(X) :- triple(X,"foaf:name",N,def).
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We use `null` and negation as failure `not` to “emulate” set difference.

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`triple(S,P,O,def) :- ...`

`answer1(X,N,def) :- triple(X,"rdf:type","foaf:Person",def),
triple(X,"foaf:name",N,def).`

`answer1(X,null,def) :- triple(X,"rdf:type","foaf:Person",def),
not answer2(X).`

`answer2(X) :- triple(X,"foaf:name",N,def).`

We use `null` and negation as failure `not` to “emulate” set difference.

SPARQL and LP: OPT Patterns – First Try

```
SELECT *  
WHERE  
{  
  ?X a foaf:Person .  
  OPTIONAL {?X foaf:name ?N }  
}
```

Recall: $(P_1 \text{ OPT } P_2): M_1 \bowtie M_2 = (M_1 \bowtie M_2) \cup (M_1 \setminus M_2)$

```
triple(S,P,O,def) :- ...  
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triple(S,P,0,def) :- ...  
answer1(X,N,def) :- triple(X,"rdf:type","foaf:Person",def),  
                    triple(X,"foaf:name",N,def).  
answer1(X,null,def) :- triple(X,"rdf:type","foaf:Person",def),  
                      not answer2(X).  
answer2(X) :- triple(X,"foaf:name",N,def).
```

We use **null** and negation as failure **not** to “emulate” set difference.

SPARQL and LP: OPT Patterns – Example from the paper

<pre># Graph: ex.org/bob @prefix foaf: <http://xmlns.com/foaf/0.1/> . @prefix bob: <ex.org/bob#> . <ex.org/bob> foaf:maker _:a. _:a a foaf:Person ; foaf:name "Bob"; foaf:knows _:b. _:b a foaf:Person ; foaf:nick "Alice". <alice.org/> foaf:maker _:b</pre>	<pre># Graph: alice.org @prefix foaf: <http://xmlns.com/foaf/0.1/> . @prefix alice: <alice.org#> . alice:me a foaf:Person ; foaf:name "Alice" ; foaf:knows _:c. _:c a foaf:Person ; foaf:name "Bob" ; foaf:nick "Bobby".</pre>
---	--

```
SELECT *
FROM <http://alice.org>
FROM <http://ex.org/bob>
WHERE { ?X a foaf:Person . OPTIONAL { ?X foaf:name ?N } }
```

Result:

?X	?N
_:a	"Bob"
_:b	
_:c	"Bob"
alice.org#me	"Alice"

```
{ answer1("_:a","Bob",def), answer1("_:b",null, def),
  answer1("_:c","Bob",def), answer1("alice.org#me","Alice", def) }
```

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---	--

```
SELECT *
FROM <http://alice.org>
FROM <http://ex.org/bob>
WHERE { ?X a foaf:Person . OPTIONAL { ?X foaf:name ?N } }
```

Result:

?X	?N
_:a	"Bob"
_:b	null
_:c	"Bob"
alice.org#me	"Alice"

```
{ answer1("_:a","Bob",def), answer1("_:b",null, def),
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```

SPARQL and LP: OPT Patterns – Nasty Example

Ask for pairs of persons ?X1, ?X2 who share the same name and nickname where both, name and nickname are optional:

```
SELECT *  
FROM ...  
WHERE { { ?X1 a foaf:Person . OPTIONAL { ?X1 foaf:name ?N }  
        { ?X2 a foaf:Person . OPTIONAL { ?X2 foaf:nick ?N } } }
```

?X1	?N		?X2	?N
_:a	"Bob"	⊗	_:a	
_:b			_:b	"Alice"
_:c	"Bob"		_:c	"Bobby"
alice.org#me	"Alice"		alice.org#me	

Now this is strange, as we join over unbound variables.

Remark: this pattern is not well-designed, following Pérez et al. [Perez et al., 2006]!

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WHERE { { ?X1 a foaf:Person . OPTIONAL { ?X1 foaf:name ?N }  
        { ?X2 a foaf:Person . OPTIONAL { ?X2 foaf:nick ?N } } }
```

?X1	?N		?X2	?N
_:a	"Bob"	⊗	_:a	
_:b			_:b	"Alice"
_:c	"Bob"		_:c	"Bobby"
alice.org#me	"Alice"		alice.org#me	

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```
SELECT *
FROM ...
WHERE { { ?X1 a foaf:Person . OPTIONAL { ?X1 foaf:name ?N }
        { ?X2 a foaf:Person . OPTIONAL { ?X2 foaf:nick ?N } } }
```

?X1	?N		?X2	?N
_:a	"Bob"	⊗	_:a	
_:b			_:b	"Alice"
_:c	"Bob"		_:c	"Bobby"
alice.org#me	"Alice"		alice.org#me	

Now this is strange, as we join over unbound variables.

Remark: this pattern is not well-designed, following Pérez et al. [Perez et al., 2006]!

SPARQL and LP: OPT Patterns – With our translation?:

?X1	?N		?X2	?N
_:a	"Bob"	⊗	_:a	null
_:b	null		_:b	"Alice"
_:c	"Bob"		_:c	"Bobby"
alice.org#me	"Alice"		alice.org#me	null

=

?X1	?N	X2
_:b	null	_:a
_:b	null	alice.org#me
alice.org#me	"Alice"	_:b

What's wrong here? Join over `null`, as if it was a normal constant.
Compared with SPARQL's normative semantics is too `cautious!`

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?X1	?N		?X2	?N
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_:b	null		_:b	"Alice"
_:c	"Bob"		_:c	"Bobby"
alice.org#me	"Alice"		alice.org#me	null

=

?X1	?N	X2
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_:b	null	alice.org#me
alice.org#me	"Alice"	_:b

What's wrong here? Join over **null**, as if it was a normal constant.
Compared with SPARQL's normative semantics is too **cautious!**

SPARQL and LP: OPT Patterns – Correct Result:

?X1	?N	?X2	?N
_:a	"Bob"	_:a	
_:b		_:b	"Alice"
_:c	"Bob"	_:c	"Bobby"
alice.org#me	"Alice"	alice.org#me	

=

?X1	?N	X2
_:a	"Bob"	_:a
_:a	"Bob"	alice.org#me
_:b		_:a
_:b	"Alice"	_:b
_:b	"Bobby"	_:c
_:b		alice.org#me
_:c	"Bob"	_:a
_:c	"Bob"	alice.org#me
alice.org#me	"Alice"	_:a
alice.org#me	"Alice"	_:b
alice.org#me	"Alice"	alice.org#me

SPARQL defines a very **brave** way of joins: unbound, i.e. **null** should join with **anything!**

SPARQL and LP: OPT Patterns – Correct Result:

?X1	?N	?X2	?N
_:a	"Bob"	_:a	
_:b		_:b	"Alice"
_:c	"Bob"	_:c	"Bobby"
alice.org#me	"Alice"	alice.org#me	

=

?X1	?N	X2
_:a	"Bob"	_:a
_:a	"Bob"	alice.org#me
_:b		_:a
_:b	"Alice"	_:b
_:b	"Bobby"	_:c
_:b		alice.org#me
_:c	"Bob"	_:a
_:c	"Bob"	alice.org#me
alice.org#me	"Alice"	_:a
alice.org#me	"Alice"	_:b
alice.org#me	"Alice"	alice.org#me

SPARQL defines a very **brave** way of joins: unbound, i.e. **null** should join with **anything!**

SPARQL and LP: OPT Patterns – third alternative

One could think of a third alternative:

?X1	?N		?X2	?N
_:a	"Bob"	⊗	_:a	NULL
_:b	NULL		_:b	"Alice"
_:c	"Bob"		_:c	"Bobby"
alice.org#me	"Alice"		alice.org#me	NULL

=

?X1	?N	X2
alice.org#me	"Alice"	_:b

In RDBMS implementations of OUTER JOINS, NULL values usually don't join with anything, i.e. this is more **strict** than the current SPARQL definition!

SPARQL and LP: OPT Patterns – third alternative

One could think of a third alternative:

?X1	?N		?X2	?N
_:a	"Bob"	⊗	_:a	NULL
_:b	NULL		_:b	"Alice"
_:c	"Bob"		_:c	"Bobby"
alice.org#me	"Alice"		alice.org#me	NULL

=

?X1	?N	X2
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In RDBMS implementations of OUTER JOINS, NULL values usually don't join with anything, i.e. this is more **strict** than the current SPARQL definition!

Semantic variations of SPARQL

According to these three alternatives of treatment of possibly null-joining variables, the paper formally defines three semantics for SPARQL:

- ▶ **c-joining**: cautiously joining semantics
- ▶ **b-joining**: bravely joining semantics (normative)
- ▶ **s-joining**: strictly joining semantics

Which is the most intuitive? Open issue.

Now let's get back to our translation to logic programs...

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Now let's get back to our translation to logic programs...

```
SELECT *
FROM ...
WHERE { { ?X1 a foaf:Person . OPTIONAL { ?X1 foaf:name ?N }
        { ?X2 a foaf:Person . OPTIONAL { ?X2 foaf:nick ?N } } }
```

```
triple(S,P,0,def) :- rdf["ex.org/bob"](S,P,0).
```

```
triple(S,P,0,def) :- rdf["alice.org"](S,P,0).
```

```
answer1(N,X1,X2,def) :- answer2(N,X1,def), answer4(N,X2,def).
```

```
answer2(N, X1,def) :- triple(X1,"a","Person",def),
                    triple(X1,"name",N,def).
```

```
answer2(null,X1,def) :- triple(X1,"a","Person",def),
                      not answer3(X1,def).
```

```
answer3(X1,def)      :- triple(X1,"name",N,def).
```

```
answer4(N, X2,def) :- triple(X2,"a","Person",def),
                    triple(X2,"nick",N,def).
```

```
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```

```
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```

Here is the problem! Join over a *possibly null-joining variable*

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SELECT *
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SPARQL and LP: OPT Patterns – Improved!

How do I emulate b-joining Semantics? **Solution:**

We need to take care for variables which are joined and possibly unbound, due to the special notion of compatibility in SPARQL

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```
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```

s-joining semantics can be similarly emulated.

Attention:

- ▶ The “fix” we used to emulate b-joining semantics is potentially exponential in the number of possibly-null-joining variables.
- ▶ This is not surprising, since the complexity of OPTIONAL/UNION corner cases is PSPACE, see [Perez et al., 2006].
- ▶ But: A slight modification of the translation (in the tech. report version of the paper [Polleres, 2006]) shows that this translation is optimal: Non-recursive Datalog with negation as failure is also PSPACE complete!

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From SPARQL to Rules . . .

- ▶ With these ingredients any SPARQL query Q can be translated recursively to a Datalog program P_q with a dedicated predicate `answer1Q` which contains exactly the answer substitutions for Q .
- ▶ The target language is non-recursive Datalog with neg. as failure
- ▶ Non-well-designed combinations of OPTIONAL and UNION are nasty and need special care: **Special treatment for the case where possibly null values are joined.**
- ▶ Full details of the translation in the paper
- ▶ FILTERS not treated in detail, basically an implementation issue, needs special built-ins.

From SPARQL to Rules . . .

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CONSTRUCT 1/3

CONSTRUCTs themselves may be viewed as rules over RDF themselves.

How to handle CONSTRUCT in the outlined translation to LP?

```
CONSTRUCT  ?X foaf:name ?Y . ?X a foaf:Person .  
WHERE { ?X vCard:FN ?Y }.
```

For **blanknode-free** CONSTRUCTs our translation can be simply extended:

```
triple(X,foaf:name,Y,constructed) :-  
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CONSTRUCT 2/3

More interesting: With this translation, we get for free a way to process mixed RDF and SPARQL CONSTRUCTs in ONE file.

Mock-up syntax, mixing TURTLE and SPARQL to describe implicit data within RDF:

```
foafWithImplicitdData.rdf
```

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:me a foaf:Person.  
:me foaf:name "Axel Polleres".  
:me foaf:knows [foaf:name "Marcelo Arenas"],  
               [foaf:name "Claudio Gutierrez"],  
               [foaf:name "Bijan Parsia"],  
               [foaf:name "Jorge Perez"],  
               [foaf:name "Andy Seaborne"].  
  
CONSTRUCT{ :me foaf:knows ?X }  
FROM <http://www.deri.ie/about/team>  
WHERE { ?X a foaf:Person. }
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Attention! If you apply the translation to LP and two RDF+CONSTRUCT files refer mutually to each other, you might get a **recursive** program!

- ▶ even non-stratified negation as failure!
- ▶ two basic semantics for such “networked RDF graphs” possible:
 - ▶ stable [Polleres, 2006]
 - ▶ well-founded [Schenk and Staab, 2007]

Outlook

- ▶ Prototype implemented and available at <http://con.fusion.at/dlvhex/>
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